# The 100 Year EdTech **Project** 2025-26 **Partner Prospectus**

Help us design the next 50 years of education and technology









# The Vision

We envision a future where education and technology are co-created by multigenerational communities to fuel human potential, advance access and opportunity, and build systems that adapt, evolve, and grow stronger in the face of change.



Photo: The "Al-enabled Curriculum" working group in action the 2024
Design Summit in Scottsdale, Arizona

# The Approach

What could the world look like in 2075 — and what role must education and technology play in bringing it into being?

Students, educators, technologists, artists, researchers, and policymakers work across generations and sectors, guided by a future-oriented framework:

10–25–50 years.

This approach asks people to explore what might be built in the next 10 years, transformed in 25, and sustained as legacy in 50.



**Photo**: Student panel keynote at the 2024 Design Summit in Phoenix, hosted by Arizona State University

# Our Strategy

### Who

Universities, colleges and systems

School districts and municipalities

Museums and libraries

Nonprofits and institutes

Government agencies

Technology companies

Students

No single group can do it alone.

### What

Together we'll take a clear stance that education and technology must play a vital role in addressing our most significant societal opportunities and challenges.

We will create a living and lasting collaborative blueprint for the future of education and technology.

### Why

We need to reflect, plan and assert our humanity in the technologyenabled future we create.

No current research encompasses a 50-year, multigenerational view.

But if we're only thinking short-term, we're planning for scenarios that could be obsolete for the next generation.

### How

A diverse, global community convenes annually to determine 50-year future scenarios to address, and focuses on designing concrete solutions and approaches.

Research outcomes are shared openly through playbooks and resources that reflect consensus viewpoints, with sector & region-specific and other nuanced versions.

# Our Constants



Learners must be at the center.



Universal access is a foregone conclusion.



Technology must be an enabler of principled innovation.



The past is a bridge to the future.



We must make complex topics easier for all to engage in.



Place matters.



The future of education is multigenerational and multicultural.



**Photo**: Participants of the 2025 Summit at UTSA in the midst of a design session, formulating solutions that address the biggest opportunities and challenges

# Our Compass

We build **collaborative blueprints** to address the biggest challenges and opportunities in education and we need your voice and vision represented.





#### How to Use This Guide

The 2075 Guide was created to support strategic planning that extends hevond immediate demands. It helps you make choices that endure across decades, generations, and systems. Whether you're facilitating a retreat, leading a class, hosting a design session, or working solo, the quide can ground new ideas, test existing ones, and align people around a shared vision. Here are concrete ways to use it, and the challenges it's built to help you navigate:



#### Deeper Strategic Planning

Use the guide to expand your planning scope. Develop 10-, 25-, or even 50-year strategies that root near-term actions in long-term vision Solves for: short-term thinking, disconnected goals, and reactive decision-making



#### **Program and Policy Design**

Translate scenario insights into new policies, learning models, credentials, or technology pilots. Use the Calls to Action and Common Threads to

> Solves for outristed models silned afforts and solutions that don't scale



#### Auditing and Aligning Existing Work

Compare your current initiatives to the vision laid out here. Identify what's aligned, what's missing, and what

Solves for: legacy systems, scattershot priorities, and

This is not a static report. It's a living tool for reflection, design and action. Revisit it. Remix it. Use it to lead conversations that matter — and shape the story



#### **Facilitating Strategic Conversations**

Use the scenarios or design principles to structure workshops, team discussions, or stakeholder engagements. Create shared language across roles

Solves for: siloed planning, misaligned initiatives, and disengaged stakeholders



#### Incorporate the guide's insights into messaging for funders, policymakers, boards, or the public. Use it to shape parratives that center imagination and

Solves for: uninspired messaging, fear-based anneals and communication gans



Make this guide part of an ongoing learning culture. Use it to practice long-term thinking and build speculative capacity.

Solves for: reactive planning cycles, limited foresight, and low comfort with uncertainty

#### 100 Year EdTech Project Framework Summary



#### 7 Design Principles

- 1. Learners must be at the center.
- 2. Universal access is a foregone conclusion.
- 3. Technology must be an enabler of principled innovation.
- 4. The past is a bridge to the future.
- 5. We must make complex topics easier for all to engage in.
- 7. The future of education is multigenerational and multicultural.



#### 4 Solution Types

- 1. Policies: Guidelines to navigate complexities and ensure equitable access
- 2. Resources: Funds to support educational initiatives and address disparities
- 3. Innovations: Technology advancements to enable positive transformation
- 4. Social Capital: Community engagement to cultivate support and action

#### Common Threads: Signals and Patterns Across the Futures

While each future told its own story, certain truths kept echoing - guiet at first, then loud enough to shape the world to come.



#### Learning as Continuous, Mobile, and Mission-Driven

In Declaration Day, The Neverending Classroom, and Beyond Borders, education is not bound to a degree. age, or geography. Learners hold passport-style records, declare personal grand challenges, and move fluidly across ecosystems. Success is measured not by credentials earned, but by contributions made. Education becomes a continuous, portable journey centered on solving real problems



#### Truth and Trust in the Age of Al

Scenarios like Teaching in a Post-Truth World, The Knowledge Nexus, and The Ethical Firewall emphasized the urgency of reestablishing trust across media, governance, and education systems. Participants imagined encrypted knowledge caches, decentralized Al cogovernance structures, and educational tools that foster discernment over rote knowledge. Trust, in these futures, is not inherited. It is intentionally built and continuously tested



#### Wellbeing as Infrastructure

Mental health, emotional intelligence, and neural ethics appeared not only in Health and Mental Wellbeing and The Unencumbered Brain, but throughout. Participants envisioned Al-powered emotional tools, global ethics frameworks, and schools as centers of collective care. Wellbeing isn't an outcome. It's the foundation on which future systems are built

# Our Levers for Change



**Unique framework** for deep futures planning around pressing opportunities & challenges



**Diverse community** of education leaders, changemakers, technologists and students



**Published research** co-authored by the diverse community as a cross-section of global education



Nuanced editions at the regional, country, system, and organizational & institutional levels



**Story-based design sessions** that leverage our framework & research to do strategic planning



Funding to support promising solutions that are designed by cross-institution and -sector changemakers

# Tangible Impact



#### **Enhanced Visionary Leadership**

Visualize potential futures concretely, leading with clear direction and purpose. Anticipate and navigate long-term challenges and opportunities.



### Deeper Stakeholder Engagement and Consensus

Engage a diverse cross-section of stakeholders to facilitate intentional communication around complex ideas, reflecting community needs.



### **Improved Decision Making**

Consider various possible futures to make robust decisions, promoting sustainable planning and avoiding short-sighted strategies.



### **Greater Innovation and Adaptability**

Encourage creative solutions that transform educational practices, adapting to societal changes.



### **Curriculum and Program Relevance**

Align learning experiences to prepare learners for future careers and societal roles that may not yet exist.



#### **Alignment with Future Trends**

Integrate technologies into teaching and infrastructure in human-centric ways, emphasizing societal impact.



### Long-term Resource Allocation

Plan effectively for talent acquisition, financial investments, and development, ensuring growth



### **Culture of Lifelong Learning**

Promote a continuous learning mindset among students, educators, administrators, and technologists.



#### **Motivating Future Generations**

Value actions today for their long-term impact, inspiring communities to contribute to a vision of progress.



# By the numbers:

850+

Community members

150+

Organizations represented

180

2075 Guide contributors



Partner with us on the 2026 Design Summit.





# Partners and Levels of Support

- Universities and university systems
- Community colleges
- Schools, districts and municipalities
- Museums
- Libraries
- Corporations
- Nonprofits
- Institutes
- Think tanks and consultancies
- Translation organizations
- Students (always free to attend through scholarships)

Contact: samantha@sabconsulting.org

What you get out of it	Byte* \$2,500	Megabyte \$5,000	Gigabyte \$10,000	Terabyte \$25,000
Participation in global publication	V	<b>✓</b>	•	<b>✓</b>
Comped registrations for in-person Summit	Up to 2 seats	Up to 2 seats	Up to 4 seats	Up to 6 seats
Student scholarships covered with partnership support		1 student	2 students	4 students
Selection of annual topics for global publication		<b>✓</b>	<b>✓</b>	•
Facilitation and process training on 100 Year EdTech Project framework, with customized facilitation guides			V	V
Half your funding will go towards supporting the development of "winning" solutions from design teams that will be built and amplified year-round.			<b>V</b>	V
Recognition on 100 Year EdTech Project website and in annual global publication	Tier 4	Tier 3	Tier 2	Tier 1
Participation in a community of education and technology visionaries	V	<b>v</b>	•	~

<sup>\*</sup> Byte partnership option available for for academic institutions (i.e. schools, universities, community colleges) and non-profit organizations.

## Strategic Futures Services

Beyond the annual convenings, you can drive change locally by bringing The 100 Year EdTech Project to your **department**, **institution**, **system**, or **network**.

- ★ Custom future scenario stories with topics relevant to your setting
- ★ Expert facilitation of the planning process and at the live in-person or virtual Summit
- ★ Synthesis of Summit outcomes via a publication that serves as a custom guide for long-term planning
- ★ Collaborative art project to break the ice and set the tone of planning and changemaking, together
- ★ Add-on: custom 'futures' AI chatbot to support continual comms and growth

\$10,000-\$30,000



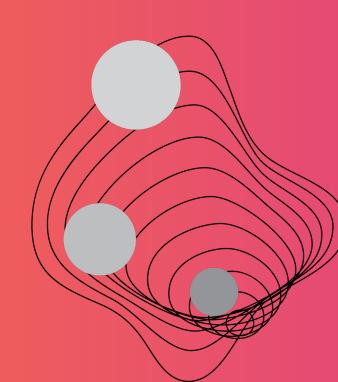
**Photo**: Creating collaborative art at the 2025 Design Summit at The University of Texas at San Antonio

# Join us.

# In 50 years...

How do you want your organization to be remembered?

What will be your contributions?



## 2025 Partners

### **Lead partners**











### Gigabyte sponsor



### Byte sponsors

**Arizona State University** 

Enterprise Technology



















### **Our Vibrant Foundations**

The 100 Year EdTech Project was created to bring together the diversity of voices needed to actualize evolution – and revolution.

The project was born in June 2023 in a retreat with 25 changemakers at Ghost Ranch in New Mexico. The premise of our project kick-off was to "reflect meaningfully on the past 50 years in order to create a vibrant vision for the future of education, while considering who and what needs to be involved." (View the initial report.)

The 25 changemakers (pictured) seeded and planned the 2024 Design Summit in Phoenix.

#### Founders:









### **2023-24 Partners:**









